

the BEST POKER ROOM in LAS VEGAS



\$800 No Limit Hold'em MonsterStack

\$100,000 Guaranteed Prize Pool @ 11:10 AM (1Day)

Event Number: 50

	Big Blind Ante	Blinds
1st Level	-	100-100
2nd Level	-	100-200
3rd Level	300	200-300
4th Level	400	200-400
5th Level	600	300-600
6th Level	800	400-800
7th Level	500	500-1,000
8th Level	1,200	600-1,200
	REMOVE 100 CHIPS	
9th Level	1,500	1,000-1,500
10th Level	2,000	1,000-2,000
11th Level	2,500	1,500-2,500
12th Level	3,000	1,500-3,000
	REMOVE 500 CHIPS	
13th Level	4,000	2,000-4,000
14th Level	5,000	3,000-5,000
15th Level	6,000	3,000-6,000
16th Level	8,000	4,000-8,000
	REMOVE 1,000 CHIPS	
17th Level	10,000	5,000-10,000
18th Level	15,000	5,000-15,000

General Rules

- 1. TDA rules apply to all Venetian Poker Room poker tournaments.
- 2. Must be 21+ years of age and have a Grazie Rewards card to participate
- 3. Fifteen (15) minute break at the completion of every four (4) levels.
- 4. Management reserves the right to cancel or change tournament.
- 5. Winners may choose to be paid in casino chips or cash.
- 6. Winners must show a valid ID to collect winnings. Residents of foreign countries without a U.S. tax treaty will be subject to withholding. Pursuant to IRS regulations, W-2G or 1042s forms will be issued for all tournament winnings of \$5,000 or more (net of buy-in amount).
- 7. \$800 Buy-In Start with 35,000 in chips. Each level is thirty (30) minutes.
- 8. \$70 of \$800 Buy-In will be withheld for Entry Fee. \$30 of \$800 Buy-In will be withheld for Staff Fee. \$700 of the \$800 Buy In will be withheld as the prize pool.
- 9. Late Entry and Re-Entry is allowed until the end of the eighth (8) level and through the break.
- 10. Ante will come from the Big Blind Only. The Ante is posted before the Big Blind.
- 11. A prize pool of \$100,000 is guaranteed by The Venetian Poker Room.
- 12. The tournament prize pool disbursement, as set forth herein, may be modified upon unanimous written agreement of management and of all tournament players still involved in the tournament.
- 13. All pre-registered stacks will be in play at the start of the event.