



the BEST POKER ROOM  
in LAS VEGAS

THE VENETIAN  
POKER ROOM

# \$250 PLO / PLO8

\$7,000 Guaranteed Prize Pool

April 2<sup>nd</sup> @ 5:05pm (1Day)

LEVEL	BLINDS	CALL	OR MAKE IT
1	50-100	100	200-350
2	75-150	150	300-525
3	100-200	200	400-700
4	150-300	300	600-1,050
5	200-400	400	800-1,400
6	250-500	500	1,000-1,750
<b>Remove</b>		<b>25 Chips</b>	
7	300-600	600	1,200-2,100
8	400-800	800	1,600-2,800
9	500-1,000	1,000	2,000-3,500
10	600-1,200	1,200	2,400-4,200
11	800-1,600	1,600	3,200-5,600
12	1,000-2,000	2,000	4,000-7,000
13	1,200-2,400	2,400	4,800-8,400
<b>Remove</b>		<b>100 Chips</b>	
14	1,500-3,000	3,000	6,000-10,500
15	2,000-4,000	4,000	8,000-14,000
16	2,500-5,000	5,000	10,000-17,500

## General Rules

1. TDA rules apply to all Venetian Poker Room tournaments.
2. Ten (10) minute break at the completion of every four (4) levels. There is no scheduled dinner break for this event.
3. Management reserves the right to cancel or change tournament.
4. Winners will be paid in casino chips.
5. Winners must show a valid ID to collect winnings. Residents of foreign countries without a U.S. tax treaty will be subject to withholding. Pursuant to new IRS regulations, W-2G or 1042s forms will be issued for all tournament winnings of \$5,000 or more (net of buy-in amount).
6. \$250 Buy-In Start with 10,000 in chips. Each level is 30 minutes.
7. \$30 of the \$250 Buy-In will be withheld for Entry Fee. \$15 of the \$250 Buy-In will be withheld for Staff Fee.
8. This Tournament will play 9 handed from the start of the event until the Final Table has been reached. The Final Table will play ten (10) handed.
9. Registration and Re-Entries are allowed for the first six (6) levels.
10. Games will switch every nine (9) hands.
11. The tournament prize pool disbursement, as set forth herein, may be modified upon unanimous written agreement of all tournament players still involved in the tournament.
12. Late Entries will be dealt in immediately.
13. This is a one (1) day event.
14. Must be 21+ years of age and have a Grazie card to play.